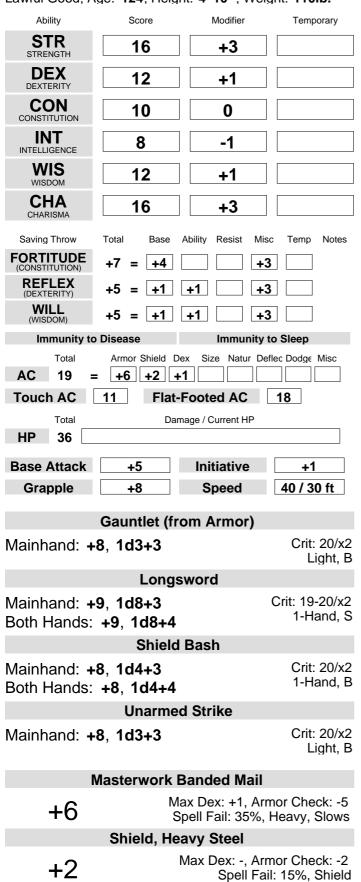
Elanthra

Player: Stig the White Beetle

Male Elf Paladin, Underdark Knight 5 - CR 5

Lawful Good; Age: 124; Height: 4' 10"; Weight: 110lb.









	-			
Skill Name	Total	Ability	Ranks	Misc
Appraise	-1	INT (-1)		
U Balance	-4	DEX (1)		
Bluff	+3	CHA (3)		
^U Climb	-2	STR (3)		
Concentration	+0	CON (0)		
Diplomacy	+8	CHA (3)	3	
Disguise	+3	CHA (3)		
U Escape Artist	-6	DEX (1)		
Forgery	-1	INT (-1)		
Gather Information	+3	CHA (3)		
Heal	+1	WIS (1)		
Hide	-6	DEX (1)		
Intimidate	+3	CHA (3)		
¹⁰ Jump	-2	STR (3)		
Listen	+3	WIS (1)		
Move Silently	-6	DEX (1)		
Ride	+1	DEX (1)		

Gear

Total Weight Carried: 88.5/230lbs, Medium Load (Light: 76lbs, Medium: 153lbs, Heavy: 230lbs)

Artisan's Outfit (Free)	
Backpack (empty)	2lbs
Bedroll	5lbs
Flint and steel	
Holy symbol, wooden	
Longsword	4lbs
Masterwork Banded Mail	35lbs
Pouch, belt (empty)	0.5lbs
Rations, trail (per day) x10	1lb
Rope, hempen (50 ft.)	10lbs
Shield Bash	-
Shield, Heavy Steel	15lbs
Sunrod x2	1lb
Waterskin	4lbs

	Skills			
Skill Name	Total	Ability	Ranks	Misc
Search	+1	INT (-1)		
Sense Motive	+6	WIS (1)	5	
Spot	+3	WIS (1)		
Survival	+1	WIS (1)		
⁰⁰ Swim	-11	STR (3)		
Use Rope	+1	DEX (1)		

Feats, Traits & Flaws

Armor Proficiency (Heavy)

Armor Proficiency (Light)

Armor Proficiency (Medium)

Elven Weapon Proficiencies

Improved Shield Bash

Martial Weapon Proficiency - All

Shield Proficiency

Simple Weapon Proficiency - All

Weapon Focus - Longsword

Special Abilities

+2 to saves vs Enchantments

Aura of Courage (Su)

Aura of Good (Ex)

Detect Evil (At Will) (Sp)

Divine Grace (Su)

Lay on Hands (15 HP/day) (Su)

Low-Light Vision

Racial Skill Bonus

Smite Evil (2/day) (Su)

Subtype - Elf

Turn Undead (6/day) (Su)

Type - Humanoid

Underdark Knight

Charges	
Lay on Hands (15 HP/day) (Su)	0/15
Smite Evil (2/day) (Su)	0/2
Turn Undead (6/day) (Su)	0/6

Languages

Common Elven

Experience & Wealth

Current Cash: You have no money!

Spells & Powers

Paladin, Underdark Knight Spell DC: 11 + spell

Maximum Paladin, Underdark Knight spells per day:

Paladin, Underdark Knight 1: Divine Favor

Background

Has given up 'Mount' ability in favour of enhanced move speed, plus bonuses to some skills (already incl. in stats).