

CHARACTER NAME _____ PLAYER _____

CLASS AND LEVEL _____ CAREER LEVEL _____ RACE _____ ALIGNMENT _____ DEITY _____

SIZE _____ AGE _____ GENDER _____ HEIGHT _____ WEIGHT _____ EYES _____ HAIR _____ SKIN _____



ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER	TOTAL	WOUNDS/CURRENT HP	NONLETHAL DAMAGE	SPEED
STR STRENGTH					HP HIT POINTS			
DEX DEXTERITY					AC ARMOR CLASS	TOTAL = 10 +		DAMAGE REDUCTION
CON CONSTITUTION						ARMOR BONUS		
INT INTELLIGENCE					TOUCH ARMOR CLASS	SHIELD BONUS		
WIS WISDOM					FLAT-FOOTED ARMOR CLASS	DEX MODIFIER		
CHA CHARISMA					INITIATIVE MODIFIER	SIZE MODIFIER		
						NATURAL ARMOR		
						DEFLECTION MODIFIER		
						MISC MODIFIER		

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC. MODIFIER	TEMPORARY MODIFIER	CONDITIONAL MODIFIERS
FORTITUDE (CONSTITUTION)							
REFLEX (DEXTERITY)							
WILL (WISDOM)							

BASE ATTACK BONUS		SPELL RESISTANCE	
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GRAPPLE MODIFIER		TOTAL	BASE ATTACK BONUS	STRENGTH MODIFIER	SIZE MODIFIER	MISC MODIFIER
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ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES		

AMMUNITION _____

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AMMUNITION _____

CLASS SKILL	SKILL NAME	KEY ABILITY	SKILL MODIFIER	MAX RANKS (CLASS/CROSS-CLASS)	
				ABILITY MODIFIER	RANKS
	☐ APPRAISE ■	INT			
	☐ BALANCE ■	DEX*			
	☐ BLUFF ■	CHA			
	☐ CLIMB ■	STR*			
	☐ CONCENTRATION ■	CON			
	☐ CRAFT ■ ()	INT			
	☐ CRAFT ■ ()	INT			
	☐ CRAFT ■ ()	INT			
	☐ DECIPHER SCRIPT	INT			
	☐ DIPLOMACY ■	CHA			
	☐ DISABLE DEVICE	INT			
	☐ DISGUISE ■	CHA			
	☐ ESCAPE ARTIST ■	DEX*			
	☐ FORGERY ■	INT			
	☐ GATHER INFORMATION ■	CHA			
	☐ HANDLE ANIMAL	CHA			
	☐ HEAL ■	WIS			
	☐ HIDE ■	DEX*			
	☐ INTIMIDATE ■	CHA			
	☐ JUMP ■	STR*			
	☐ KNOWLEDGE ()	INT			
	☐ KNOWLEDGE ()	INT			
	☐ KNOWLEDGE ()	INT			
	☐ KNOWLEDGE ()	INT			
	☐ KNOWLEDGE ()	INT			
	☐ LISTEN ■	WIS			
	☐ MOVE SILENTLY ■	DEX*			
	☐ OPEN LOCK	DEX			
	☐ PERFORM ()	CHA			
	☐ PERFORM ()	CHA			
	☐ PERFORM ()	CHA			
	☐ PROFESSION ()	WIS			
	☐ PROFESSION ()	WIS			
	☐ RIDE ■	DEX			
	☐ SEARCH ■	INT			
	☐ SENSE MOTIVE ■	WIS			
	☐ SLEIGHT OF HAND	DEX*			
	☐ SPELLCRAFT	INT			
	☐ SPOT ■	WIS			
	☐ SURVIVAL ■	WIS			
	☐ SWIM ■	STR*			
	☐ TUMBLE	DEX*			
	☐ USE MAGIC DEVICE	CHA			
	☐ USE ROPE ■	DEX			
	☐ _____				
	☐ _____				
	☐ _____				

■ Denotes a skill that can be used untrained.
☐ Mark this box with an X if the skill is a class skill for the character.
* Armor check penalty, if any, applies. (Double penalty for Swim.)

